

We have Continuous Sparring Divisions at the Shark City Nationals & Tiger Claw's KungFuMagazine.com Chinese Martial Arts Championships portion of our tournament lineup on June 27, 2009. We have interesting rules for this division. Be sure you are well versed in them before competing in the division.

CONTINUOUS SPARRING RULES

Length of Match: Each continuous sparring match will have (2) two rounds. Each round will consist of (30) thirty seconds each. If necessary, an overtime/sudden death round will occur and will be (30) thirty seconds long.

Scoring System: There will be three judges scoring the fight. A center judge and two side judges seated at opposite corners. Judges will score each continuous sparring round using the 10-point scoring system.

1. This means that the winner of the round will always be rewarded with 10 points, unless there is a deduction from a foul. In a standard round the loser of the round would receive 9 points.
2. Another way to score is by completely dominating your opponent. Fighter A may land several shots, only get hit once, and completely have his way in the round. In this instance judges would score this round as a 10-8 round.
3. The other rare round score is the 10-10 round which is for rounds which have no obvious winner.
4. Following the end of every round, the judges turn their cards in to the center referee. At the end of the fight each judge's card is totaled with the fighter with the most points on that card being the winner.

No Punch, Kick Rule: In continuous sparring a fighter may throw as many consecutive punch and may throw as many consecutive kicks as they desire.

Deductions for Penalties: Points from each judges scorecard may be deducted if a fighter is given three penalty warnings. Penalty warnings can only be given by the center referee. Penalties include: (1) excessive contact, (2) avoiding the fight, (3) purposeful groin kicking, (4) falling to the floor, (5) showing unsportsmanlike behavior, (6) hitting after the break/late hits, (7) any kicks below the belt, (8) No Sweeps, and (7) hitting in illegal targets.

These violations are an accumulation of penalties. So if a fighter is given three penalties for three different violations they will lose a point from each judges scorecard. So, if a fighter violates the kicking below the belt, the unsportsmanlike behavior rule, and the excessive contact rule, the center referee will instruct all judges to deduct one point from Fighter A.